



# PREPARING FOR YOUR VISIT

Sensory Guide



We are going to visit a museum and a very old ship called the SS Great Britain.

We will learn about the ship and have fun exploring.



When we visit Brunel's SS Great Britain there will be lots of things to:

**See**

**Smell**

**Hear**

**Touch**

These sounds, sights and smells are here to help us pretend we are on the ship in the past.  
They are for fun and will not hurt us.

**If we want to touch things, we will use clean hands**



There is hand sanitiser provided around the site, please use this each time before touching screens or surfaces on site.





Some parts of the museum and ship might be dark and narrow.



Other parts might be light and open.

In some places we will follow arrows to go one-way so we might need to wait for other people

Some areas could be busy, so we might need to wait.

If we don't like something, or don't want to be near it, we can tell our helper.

# On the Great Western Dockyard

## We might see

- A big ship that looks like it is floating on water
- Flags flapping on the ship
- Models of pretend people and animals



## We might hear

- Seagulls
- Traffic
- Water sounds
- Pretend animal noises and people's voices





## We might touch

- The chains around the water
- Barrels and ropes on the dock
- Pretend luggage and crates





# In the Dockyard Museum

## We might see

- Lots of old objects from the ship
- Videos and pictures of the ship
- Activities where we can pretend to steer the ship or find out about the ship's passengers



## We might hear

- Sounds of people talking and cheering
- Sounds of the wind and sea
- The noise of a ship's whistle







## We might touch

- A ship's wheel
- Drawers we can open
- Screens where we can find out about passengers



# On the ship

## We might see

- Pretend people, animals, food and luggage
- Things moving on their own, like saucepan lids and the big model engine
- Long, slightly dark corridors



## We might hear

- Noises that sound like we're on the ship in the past
- People talking, music, animals and a shouting cook
- The whirring of the pretend engine going around



## We might smell

- Nice smells like food cooking, bread baking and fresh laundry
- Unusual or stronger smells like animal smells, sick and medicine



## We might touch

- Pretend animals on the weather deck
- Wobbly floorboards under our feet, they might feel strange but they are safe
- The ship's wheel - we can even turn it



# In the Dry Dock

## We might see

- Underneath the ship
- Water above us - we can pretend we are underneath the water
- The ship's big propeller and rudder
- Rust holes because the ship is very old



## We might hear

- A whirring noise - this is the big machine working to keep the ship safe and dry







## We might touch

- Old anchor in front of the ship
- Warm air coming out of the pipes



It will feel dry and warm.

We will feel the vibrations of the dehumidifier working.

There might be some water on the floor and walls.

# In the Being Brunel Museum

## We might see

- A large pretend head of Brunel
- Old objects linked to Brunel and his life
- Rooms that look like they used to in the past



## We might hear

- People talking or shouting
- Pretend animals
- A pretend railway carriage moving
- Ship's whistle



## We might smell

- Pretend cigar smoke
- Damp canvas
- Oil



## We might touch

- Drawers we can open
- Touch screens to take part in games
- Things in the Dock Office



To discuss specific access or educational needs please call 0117 926 0680 and ask to speak to the Visitor Experience Team.

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